



# RollerMouse™ Station

## Product User Guide

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VERSION 2

The Contour RollerMouse Station is a revolutionary way for you to operate your computer. It provides comfort, safety and increases your speed and efficiency when using your computer. Please review this guide for proper installation and set-up.

# General Overview

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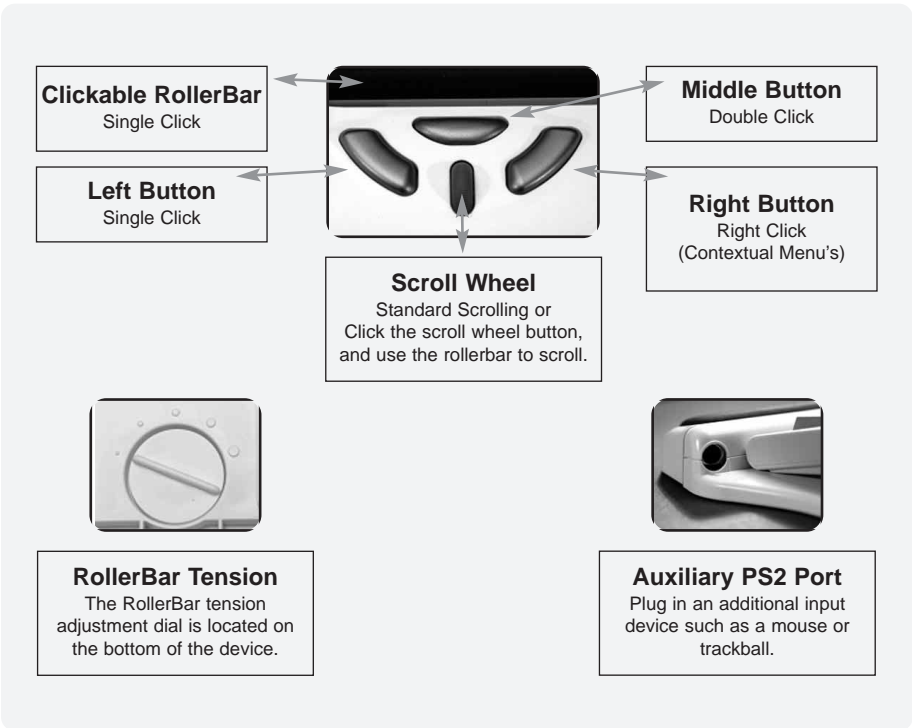
## RollerMouse package contents

In your package you should have received the following items:

- RollerMouse Station Hardware
- User Guide
- PS2 adapter
- Non-skid rubber pads

If you did not receive all of the items listed above, please contact Contour Customer Care.

## RollerMouse Hardware Overview



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## **Thank you for purchasing a Contour RollerMouse Station.**

Thank you for your purchase from Contour Design. The Contour RollerMouse Station is a revolutionary new way to operate your computer in comfort and safety, while at the same time increasing the speed and efficiency of using your computer.

When you use the Contour RollerMouse, your hands and fingers stay on the keys... no more awkward or uncomfortable reaching for a mouse. The RollerMouse can be controlled with thumb or fingertip pressure from either hand, and cursor control is placed where it makes sense; just below the spacebar of your keyboard. Programmable buttons and a scroll wheel speed up repetitive functions, and optical technology ensures precise control of cursor movement. The RollerMouse enhances your current keyboard, and is supported by virtually all computer operating systems with no software drivers to install. And for people who just can't give up their current mouse, the RollerMouse includes an auxiliary PS2 port.

When used as recommended, the RollerMouse will deliver a new level in comfort, safety and productivity while operating your computer. To accelerate your setup and enjoyment of the RollerMouse, we have prepared this manual. Please review the manual BEFORE setting up your RollerMouse

## **Review the Warranty Statement**

Your RollerMouse comes with a limited warranty from Contour Design, Inc. A full description of this warranty and corresponding requirements for service/repair is listed at the end of this manual. Please review this warranty before you unpack and assemble your RollerMouse.

## **Other Contour products...**

Contour Design, Inc. is the leading innovator of unconventional, functional and ergonomically designed computer input devices. Contour products are designed for optimum form and function, provide superior performance, and deliver superior value to our customers. For more information about Contour Design products, such as the award-winning Perfit<sup>®</sup> Mouse please visit our web site: <http://www.contourdesign.com>.

### System Requirements

#### PC Compatibles

PC Compatible system running Windows® 95, 98, 98SE, Me, 2000, XP, or NT.  
Available USB or PS2 port.

#### Macintosh

Macintosh® system running OS 8.6 or later, and/or OS 10.1 or later.  
Available USB port.

(This device is plug and play on most Windows® and Macintosh® platforms. Windows® 95 and NT require an Internet connection for appropriate software drivers. Certain Windows® platforms may require original operating system software CD.)

### Identify Your Connection or Port Type

- Determine what port type you will use to connect the RollerMouse to your computer. Refer to your computer's documentation or Figures 1a. and 1b. if you're not sure what connections are available on your system.

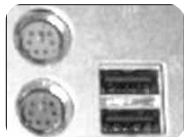


Fig. 1a. System Ports



Fig. 1b. Connection Ports

- Some systems may have both PS2 ports and USB ports available. If you are using a PC running Microsoft® Windows® 98, Windows® Me, Windows® 2000 or Windows® XP operating systems, Contour recommends connecting the RollerMouse to a USB port if available.
- Microsoft® Windows® NT, and Windows® 95 operating systems do not directly support USB devices. Please follow the instructions for installing your RollerMouse via PS2 connection.
- If you will be attaching your RollerMouse to a PS2 port, proceed to Section 3: SETUP INSTRUCTIONS FOR PS2
- If you will be attaching your RollerMouse to a USB port, proceed to Section 4: SETTING UP YOUR ROLLERMOUSE

## Prepare Your Computer

- Although PS2 is a system standard protocol, there are many 3rd party PS2 mouse drivers that may conflict with your RollerMouse. Contour recommends that you un-install any 3rd party mouse drivers except for the Microsoft® IntelliMouse® driver (Contour supports this software protocol).
- Leave your current input device(s) connected during the setup process.
- Please note your system may ask you to insert the original operating system software disks/CD's during this process.

## To remove 3rd-party mouse drivers from a Windows operating system:

- From the desktop, point and click the mouse cursor on “Start”, then “Settings” and/or “Control Panels”, then double-click on the “Add/Remove Programs” control panel.
- Look in the list of installed software for any mouse-related drivers or software. Examples may include “Logitech Mouseware” or “Kensington TurboMouse”
- If any such drivers or software is located, run the un-installer utility to remove it and re-start your computer as instructed by the on-screen prompts.

## To reset your system to use the Microsoft PS2 port mouse driver:

### *On Microsoft Windows 98, Windows 2000, Windows ME, and Windows XP operating systems*

- Point and click the mouse cursor on “Start”, then “Settings”, then “Control Panels”, then double-click on the “System” icon. Some systems may have shortcuts to the Control Panels from the “Start” menu, and some systems may have an additional “Printers and Other Hardware” icon to click.
- Choose the Device Manager tab

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- Choose the Mouse option, and click on the small "+" symbol to expand it. A mouse option will expand from this list. If it says "Microsoft PS2 port mouse" you're done.

- Proceed to section below titled "Setting Up Your RollerMouse". If it says anything else, select it and click on the "Properties" button.

- Click on the "Driver" tab

- Click on the "Update Driver" button.

- Follow the prompts and choose the option to "choose the driver from a list."

- Select "Microsoft" from the Manufacturers list.

- Select "Microsoft PS2 port mouse" from the device options list.

- Follow the prompts to complete the installation and restart the computer as prompted.

### ***On Microsoft Windows NT and Windows 95 operating systems***

- Point and click the mouse cursor on "Start", then "Settings", then "Control Panels", then double-click on the "Mouse" icon.

- Click on the "General" page tab.

- Click on "Change"

- Click "Show all devices" and click on "Next"

- Choose "Microsoft" on the manufacturers list

- Choose PS2 Port Mouse on the list of devices

- Click on "OK"

- Wait for the system to copy any necessary files to continue and restart when prompted.

## Unpack the RollerMouse

Use care while removing your RollerMouse from its protective box. The Rollerbar is constructed of durable components for longevity, but should be treated as a delicate instrument. Be careful not to drop, shake, suddenly tilt or vibrate the RollerMouse to avoid damaging the Rollerbar and its delicate optical components. Remember to save the packaging materials for storing, transporting, or returning your RollerMouse.

## Assemble the RollerMouse

The RollerMouse Station requires minor assembly prior to use.



Fig 2a.



Fig 2b.

- Attach the extended keyboard base to the RollerMouse control unit. This will ensure even support and prevent your keyboard from rocking.



Fig 2c.

- Place your keyboard on top of the assembled RollerMouse Station
- If your keyboard slides on top your RollerMouse Station, use the two self-adhesive rubber “feet.” To provide a non-skid surface, affix the pads to the rear of the RollerMouse station beneath your keyboard’s feet.

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## Connect the RollerMouse to your Computer

**IMPORTANT:** Shut down your system and disconnect power to your computer before connecting or disconnecting cables from your system. To avoid a potentially harmful static discharge, frequently touch a metal file cabinet, desk or similar work surface while installing your RollerMouse.

### PS2 Connection

- Shut down the computer and disconnect the old mouse cable from the PS2 port on your computer.
- Leave the USB / PS2 adapter connected to the RollerMouse cable, and connect it to the PS2 port on your computer. To avoid potential hardware conflicts, do not use any other adapters with your RollerMouse.

### USB Connection

- Remove the USB / PS2 adapter at the end of your RollerMouse cable and place it in the RollerMouse box for storage.
- Attach the RollerMouse cable to an available USB port on your computer.

## PS2 installation

### ***Microsoft Windows 98, Windows 2000, Windows ME, and Windows XP***

- Start your computer. The operating system will accept all commands from your RollerMouse.

### ***Microsoft Windows NT and Windows 95***

- Start your computer. The RollerMouse will work as a basic input device and the mouse buttons will work, but the scroll wheel will not function unless you install additional software. For more information, see Section 10: ADDING SCROLL WHEEL SUPPORT

## USB installation

### ***Microsoft Windows 98, Windows 2000, Windows ME, or Windows XP***

- Start your computer. The operating system will detect the new hardware and attempt to locate the best driver for it. The default is the HID (Human Interface Device) driver.
- Accept the HID driver when prompted, and allow your computer to copy or install files as necessary. Some systems will require you to have the original operating system software CD available.

### ***Macintosh OS 10.1 or later***

- Start your computer. OS X supports multiple-button mice and scroll wheels. The operating system will automatically detect and accept commands from your RollerMouse.

### ***Macintosh OS 8.6 or later***

- Start your computer. The RollerMouse will work as a basic input device and the mouse buttons will work, but the scroll wheel will not function unless you install additional software. For more information, see Section 10: ADDING SCROLL WHEEL SUPPORT

The RollerMouse may seem unfamiliar when you first begin using it, and you may find yourself automatically reaching away from the keyboard to use a mouse or trackball. It will take some time for you to "break" this conditioned reflex. Manipulating the RollerBar with your fingertips (instead of gripping a pointing device) may also seem disorienting when you begin using the RollerMouse.

Although it may be frustrating at first, Contour Design encourages you to remain patient as you "unlearn" your previous computing habits. Your comfort level will increase, and your risk of developing Repetitive Stress Injuries (such as Carpal Tunnel Syndrome) will decrease as you become used to operating the RollerMouse. To help you get used to the RollerMouse faster, we encourage you to review the operating tips below:

### Delicate Touch

The RollerMouse is an extremely responsive input device, and contains sensitive optical & mechanical components. While these components are designed for durability and prolonged use, you should always operate your RollerMouse with a delicate touch.

### Using the RollerMouse

#### Moving the Cursor with the Rollerbar



Fig 3a.



Fig 3b.



Fig 3c.

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Your mouse cursor will now move in conjunction with the rolling and sliding action of the Rollerbar (left to right, up and down). You can move the Rollerbar with either hand and any thumb or finger.

The central position of the Rollerbar is designed so you may easily alternate hands and fingers when operating the RollerMouse to reduce the workload on any one hand or finger and make the RollerMouse suitable for either left- or right-handed users.

**It is good ergonomic practice to frequently alternate hands and fingers used to control the Rollerbar and buttons while operating the RollerMouse.**

### Clicking With the Rollerbar

The Rollerbar has a built-in button for performing single mouse clicks in response to light pressure on the Rollerbar.

You may adjust the amount of pressure required to perform a mouse click.

See “Section 7: ADJUSTING YOUR ROLLERMOUSE” for directions on how to adjust the Rollerbar click-force tension to your individual taste.

### Using the Mouse Buttons



Fig 4a.



Fig 4b.



Fig 4c.

Your RollerMouse is equipped with three large mouse buttons that are easily accessible with either hand and ready for immediate use with pre-programmed functions. The additional buttons on the Rollerbar and scroll wheel are also programmable.

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The pre-programmed (default) button functions are:

- Left button: Single mouse click
- Right Button: Right mouse click (contextual menus)
- Middle Button: Double-click (performs two single mouse clicks)
- Roll Scroll Wheel: Scrolling
- Click Scroll Wheel: Autoscroll

For more information about adjusting pre-programmed settings, see the “Section 7: ADJUSTING YOUR ROLLERMOUSE”.

**It is good ergonomic practice to frequently alternate hands and fingers used to control the Rollerbar and buttons while operating the RollerMouse.**

### **Using the Scroll Wheel**

The scroll wheel is functional with any software program that fully supports Microsoft scrolling standards. Scrolling is commonly used when working with large screens, such as word processing documents, directory windows, and internet web pages.

When the scroll wheel is rolled up or down, the visible window will scroll up or down depending on the direction the wheel is spun. The amount of scroll movement is determined by the software application; generally speaking one wheel "notch" will move the visible window upwards or downwards between 1 and 3 lines of text.

If a software program will not recognize commands from the RollerMouse scroll wheel, either the software or your operating system doesn't support Microsoft scrolling standards. For more information, see the section "Section 10: ADDING SCROLL WHEEL SUPPORT."

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## Using Autoscroll

Autoscroll is an automatic scrolling mode. This allows continued scrolling through a window with no user intervention. Autoscrolling is activated by clicking the scroll wheel.

When the Scroll Wheel is clicked, two icons will appear on the computer screen; one fixed where the position of the cursor was when the wheel was clicked. The other will move when the Rollerbar is moved. The speed and direction of the scroll is determined by how far above or below you place the moving arrow cursor in relation to the fixed icon. The document will continue to scroll until a button is clicked.

For more information about adjusting the scroll wheel or Autoscroll settings, see Section 7: “ADJUSTING YOUR ROLLERMOUSE”.

**It is good ergonomic practice to frequently alternate hands and fingers used to control the scroll wheel while operating the RollerMouse.**

## Using End Detection

Through continued use of your RollerMouse station, you may find that the Rollerbar has reached its maximum range of movement to the right or left, but your on-screen cursor is positioned somewhere in the middle of your screen. This may happen when working with large monitors, documents, or at high monitor resolutions.

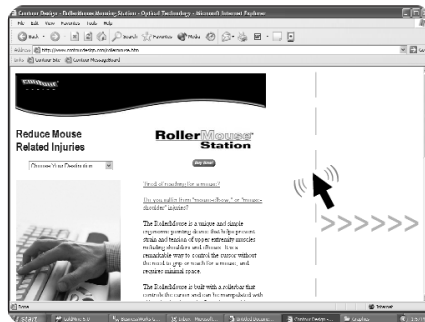


Fig 5.

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To quickly extend the Rollerbar's field of movement and recalibrate your Rollerbar to the cursor, your RollerMouse is equipped with a feature called End Detection. To use the End Detection feature:

- Gently slide the Rollerbar to the left or right until you feel it click against a switch inside the unit.
- The on-screen mouse arrow or cursor will begin “gliding” in the movement direction of the Rollerbar (Figure 7)

For more information about adjusting End Detection, see Section 7: “ADJUSTING YOUR ROLLERMOUSE.”

## Using the Auxiliary PS2 port

An auxiliary PS2 port is built into the right side of the RollerMouse. This allows simultaneous use of a secondary “traditional” mouse or trackball in addition to your RollerMouse.



Fig 6.

The RollerMouse's auxiliary PS2 port supports standard PS2 3-button protocol. Virtually all mice that are PS2 compatible will function when plugged into the auxiliary PS2 port. The auxiliary PS2 port on the RollerMouse is also “hot-pluggable” which means other PS2 mice can be plugged and unplugged while the system is turned on. Normally, when plugging in PS2 devices the system should be shutdown in order to prevent potential electrical damage to the mouse and/or computer.

When connected to the RollerMouse Station's auxiliary PS2 port, some mice with multiple buttons and scroll wheels will be limited in functionality. For example, a 3rd party mouse with 5 buttons and a scroll wheel will lose some of its programmability when the drivers specific to that device are disabled to avoid adverse affects on the RollerMouse.

Your RollerMouse is easily customized to your personal preferences for optimal comfort and productivity. These adjustments are made in hardware settings, software settings, or a combination of both.

## Adjusting Speed Settings

If you feel the cursor moves too quickly or slowly on your computer screen, you can adjust its speed through the standard mouse control panel on your computer system. Consult your computer's documentation or on-line help if you can't find the mouse control panel.

## Adjusting Rollerbar Settings

### Click-force Tension

The click tension of the Rollerbar can be set to one of five levels. This allows you to adjust how much force is required on the Rollerbar to trigger a mouse click. While you become accustomed to operating the RollerMouse, Contour suggests you increase the click tension to avoid activating it accidentally.



Fig 7.

To increase or decrease click-force tension:

- Lift your keyboard from the RollerMouse Station, and turn the RollerMouse over to expose its underside. Locate the clickforce tension knob underneath the RollerMouse identified in [FIGURE 7]
- Turn the small knob on the underside of the RollerMouse Station to the desired tension level. Larger dots indicate more pressure required to activate a “click”, while smaller dots indicate less pressure.

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This adjustment has no affect on cursor control.

### Disabling Rollerbar click

If desired, the Rollerbar click function can be disabled. To disable Rollerbar click;



Fig 8.

- Locate and lift the removable panel on the underside of the RollerMouse to access the programming "dip" switches. To find the dip switches, refer to FIGURE 8]

- To disable Rollerbar click, set switch #1 to the "Off" position by using a paperclip or similar item to push the switch downwards.

- To re-enable Rollerbar click, set switch #1 to the "On" position by using a paperclip or similar item to push the switch upwards.

### End Detection Modes

End Detection has two modes of operation, Slow and Fast. The Slow setting causes the cursor to slowly glide in the direction of movement allowing you to stop the cursor at any time by releasing side pressure from the bar. The Fast setting causes the cursor to snap to the edge of the screen.

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## To change the mode of End Detection;

- Locate and lift the removable panel on the underside of the RollerMouse to access the programming "dip" switches. To find the dip switches, refer to [FIGURE 8]
- To enable Slow End Detection (default setting), set switch #2 to "Off" position by using a paperclip or similar item to push the switch downwards.
- To enable Fast End Detection, set switch #2 to the "On" position by using a paperclip or similar item to push the switch upwards.

**NOTE: When changing dip switch settings, use a paperclip or similar item. Using a pen or pencil may damage your RollerMouse if ink or graphite shavings fall into your RollerMouse.**

## Programming the Buttons

The function of the five buttons of the RollerMouse are controlled by hardware dip switches. The dip switches are accessed through a removable panel on the under side of the RollerMouse. To find the dip switches, refer to [FIGURE 8]

- Switch 1 – Enables/disables Rollerbar click (factory setting is ON)
- Switch 2 – Changes End Detection Mode (factory setting is OFF, for slow setting)
- Switches 3 & 4 – Left button settings (factory setting is single click)
- Switches 5 & 6 – Center button settings (factory setting is double-click)
- Switches 7 & 8 – Right button settings (factory setting is right click)

You may re-program mouse button settings by moving dip switches according to the following schematic diagram.

### LEFT BUTTON SWITCH SETTINGS

	3	4		3	4		3	4		3	4
ON	X	X		X							X
OFF					X		X	X		X	
	Single Click (default)			Double Click			Right Click			Drag Lock	

### MIDDLE BUTTON SWITCH SETTINGS

	5	6		5	6		5	6		5	6
ON	X	X		X							X
OFF					X		X	X		X	
	Single Click			Double Click (default)			Right Click			Drag Lock	

### RIGHT BUTTON SWITCH SETTINGS

	7	8		7	8		7	8		7	8
ON	X	X		X							X
OFF					X		X	X		X	
	Single Click			Double Click			Right Click (default)			Drag Lock	

The RollerMouse is designed for years of satisfied use and constructed of the finest materials for prolonged durability. With adequate care and maintenance, it will deliver years of comfortable, safe and productive computing.

## Save the box

Your RollerMouse is packaged in protective materials to avoid damage during shipment. You should keep this box and packaging materials in case you need to store, transport, or return your RollerMouse.

## Preventative Care

- Avoid bumping or dropping the RollerMouse. Be sure to use the self-adhesive rubber feet to make sure your keyboard doesn't slide on top of the RollerMouse, and your RollerMouse doesn't slide on your work surface.
- Be careful when handling liquids near your RollerMouse
- Avoid placing objects on the Rollerbar, or using excessive force that may damage its sensitive components.

## Cleaning Your RollerMouse Components

### Cleaning the Rollerbar

The Rollerbar may occasionally require cleaning and this should be done using a lint free cloth. Hold one end of the bar stable while lightly wiping the opposite end of the bar with the cloth. Be careful to avoid excessive downward pressure while cleaning the Rollerbar to avoid damage to its sensitive components.

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## **Cleaning the Removable Wrist rests**

The RollerMouse is equipped with 2 lycra-covered wrist rests. The wrist rests are detachable from the RollerMouse for convenient cleaning without risking damage to the electrical components of your RollerMouse.

To clean your wrist-rests, detach them from the RollerMouse and use a soft damp cloth. Allow them to dry before replacing them in your RollerMouse.

## **Storage & Transportation**

When packaging or moving the RollerMouse, Contour recommends using the original RollerMouse packaging. Improper packing and handling can cause damage to the RollerMouse.

## **Register your RollerMouse**

For product updates, access to technical support, and warranty service on your RollerMouse, Contour Design requests that you register your RollerMouse. Please take a moment to register your product online at <http://www.contourdesign.com>.

Ergonomics is the science of equipment design to reduce operator fatigue and discomfort. Contour Design is dedicated to this engineering discipline, and provides a free Ergonomic Guide for our customers on our website at <http://www.contourdesign.com>.

To increase your satisfaction and comfort with the RollerMouse, we suggest the following guidelines for operating your RollerMouse:

## **Arrange your work area**

Many workstations are not optimally arranged to have a mouse in an optimal location to provide the least amount of reaching. The RollerMouse will generally fit in any workstation and eliminates problems associated with reaching for a mouse. The central location of all the mouse controls allows for only slight deviation from the typing position. Shoulder and elbow related problems are often associated with the extension and supporting of the arm to reach for, and control a mouse or trackball.

## **Frequently alternating hands and fingers**

Research demonstrates that long periods performing repetitive tasks or improper workstation setup may lead to physical discomfort or injury to wrists, arms and/or hands.

## **Keep hands within the "Optimal Work Zone"**

The RollerMouse is designed to be placed directly in front of the keyboard and centrally locates all mouse related controls. This eliminates operator discomfort by removing the need to reach for a mouse. In addition, by central locating the controls, the user is able to readily change hand and finger use to reduce overloading a single muscle group.

Many operating systems (Microsoft Windows 98, 98SE, Me, 2000, XP, and Apple OSX) support scroll and multiple-button mouse protocols, and no additional steps are needed to begin using your RollerMouse. Some operating systems do not support multiple-button mice or scroll wheels.

**These operating systems include:**

### **Microsoft Windows 95**

- The RollerMouse will work as a basic input device and all the other buttons will work, however the scroll wheel will not function unless you install additional software.
- Contour provides the necessary software for FREE via download from our website. To download and install this software, visit <http://www.contourdesign.com> and navigate to the RollerMouse –Technical Support pages.

### **Microsoft Windows NT**

- The RollerMouse will work as a basic input device and all the other buttons will work, however the scroll wheel will not function unless you install additional software.
- Contour provides the necessary software for FREE download from our website. To download and install this software, visit <http://www.contourdesign.com> and navigate to the RollerMouse –Technical Support pages.

### **Macintosh OS 8.6 or later**

- Contour Design recommends using “USB Overdrive” software in conjunction with your RollerMouse in order to enable the scroll wheel while operating your computer under Mac OS 8.6 or later.

**Please note it is not necessary to install USB Overdrive software under Mac OS 10.1 or later.**

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- USB Overdrive software is available on the internet at <http://www.usboverdrive.com>.

- Contour Design does NOT recommend using the software's button definition functions with the RollerMouse. Attempting to control the button functions using USB Overdrive will lead to undesirable results

**NOTE: The scroll wheel is functional with any software program that fully supports Microsoft scrolling standards. If a software program will not recognize commands from the RollerMouse scroll wheel and you have already installed the necessary software for your operating system, the scroll wheel might not work because the software program doesn't support Microsoft scrolling standards.**

For technical support and assistance with your RollerMouse, you can contact Contour's Customer Care by several methods:

### **Internet**

Contour Design's website at [www.contourdesign.com](http://www.contourdesign.com), contains the latest bulletins, trouble-shooting guide, and frequently asked questions for operating your RollerMouse Station. For the prompt and convenient service, we encourage you to review this information before contacting Contour Customer Care by the other methods listed below.

### **E-Mail**

To email us for support using your RollerMouse, or if you have any questions which aren't addressed on our website at [www.contourdesign.com](http://www.contourdesign.com), please email Contour Customer Care at [support@contourdesign.com](mailto:support@contourdesign.com). Please include your contact information in your correspondence and a description of the problem(s) with your RollerMouse.

### **Telephone**

You may call a Contour Customer Care operator between 9:00AM and 6:00PM Monday through Friday EST/EDT, by calling (800) 462-6678 (USA only), or (603) 893-4556 (Select Option 2). Our fax number is (603) 893-4558.

### **Mail**

You may contact Contour Customer Care via mail at the address below. Please include your contact information in your correspondence and a description of the problem(s) with your RollerMouse.

**Contour Design, Inc  
Attn: Customer Care  
10 Industrial Drive  
Windham, NH 03087 USA**

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## Repairs

For warranty service or repair, you must contact Contour Customer Care for a Return Merchandise Authorization (RMA) number. Mark the RMA number clearly on the package mailing label and be sure to write this number down for future use. Please include your contact information and a description of the problem(s) with the said unit. Then send the unit to Contour Design, Inc., 10 Industrial Drive, Windham, NH 03087. Contour Design, Inc. will contact you with any question that we may have. When sending a fax or email to Contour's Customer Care, please clearly mark the RMA number and your contact information. To email us for service or if you have any questions concerning this warranty please email: [support@contourdesign.com](mailto:support@contourdesign.com).

## Federal Communications Commission (FCC) Notice

This device complies with Part 15 of the FCC Rules. Operation is subject to the following conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including that may cause undesired operation.

## Disclaimer

The following only applies in countries where such provisions are consistent with local law.

Contour Design, Inc. makes no warranties with respect to this documentation whether expressed or implied. All material is provided "as is". This includes, but not limited to, any implied warranties of merchantability and fitness for a particular purpose. The information covered in this document is subject to change without notice. Contour Design, Inc. assumes no responsibility for any errors that may appear in this document.

### **RollerMouse Station Limited Warranty Statement**

Contour Design, Inc. warrants the RollerMouse Station against defects in materials or workmanship as defined below:

For a period of TWO YEARS, Contour Design, Inc. will repair or replace the unit, at our option, without charge for parts and labor. After this period you must pay all parts and labor charges.

This LIMITED WARRANTY is extended only to the original purchaser. It does not cover damage or failure caused by Acts of God, abuse, misuse, improper installation or maintenance, or tampering. Please note that this limited warranty does not cover any normal wear and tear or consumable parts, or damage in transit. If the serial number of this product is removed or unreadable, this warranty is null and void.

Should this unit prove to be defective in workmanship or materials, the purchaser's rights shall be repair and or replacement, provided by the terms of this warranty. Contour Design, Inc. will not be held liable for any damage(s) from the inability to use this product. This warranty gives you specific legal rights. You may also have other rights, which can vary, from state to state. Warranties may also vary by country outside of the United States.

For warranty service or repair, please contact Contour Design, Inc. for a Return Merchandise Authorization (RMA) number. Mark the RMA Number clearly on the package and be sure to write this number down for future use. Please include your contact information and a description of the problems with the said unit. Then send the unit to Contour Design, Inc., 10 Industrial Drive, Windham, NH 03087. We will contact you with any questions that we may have. You can contact Contour's Customer Care from 9AM through 6PM Monday through Friday EST/EDT. 1-800-462-6678 (Select Option 2) or 603-893-4556 (Select Option 2) International. Our fax number is 603-893-4558. When sending a fax or email to Contour's Customer Care, please clearly mark the RMA number and your contact information. To email us for service or if you have any questions concerning this warranty please email: [support@contourdesign.com](mailto:support@contourdesign.com).

## PROBLEM

**Cursor or mouse arrow moves too fast or too slow across the screen.**

## SOLUTION

Adjust mouse speed settings in the Mouse Control Panel of your operating system.

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**The mouse cursor stopped in the middle of my computer screen**

- Check the cable connections between the RollerMouse and your computer.

**Mouse cursor is moving across the screen when I don't want it to.**

- If the on-screen cursor is moving, slide the Rollerbar in the opposite direction and retry. See next:

- Using "End Detection" for more information.

- If your computer has a USB port available but the RollerMouse is connected to a PS2 port, try switch to a USB connection. See "Connect the RollerMouse to your Computer" for more information and instructions.

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**On-screen cursor doesn't respond to Rollerbar movement.**

- Check cable connections between the RollerMouse and your computer.

- If the on-screen cursor is moving, slide the Rollerbar in the opposite direction and retry. See next:

- Using "End Detection" for more information.

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## PROBLEM

### **Scroll wheel doesn't work.**

## SOLUTION

- Some operating systems and software programs do not support scroll wheel functions without additional software installed on your computer. See Page 20, "ADDING SCROLL WHEEL SUPPORT" for more information.
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### **My regular mouse doesn't work when plugged into the auxiliary PS2 port on the RollerMouse.**

- Check the connection between the mouse and the RollerMouse's auxiliary PS2 port.
  - Your regular mouse may require unique drivers and PS2 programming that are incompatible with the RollerMouse. For more information, see Page 12 "Using the Auxiliary PS2 port."
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